



2025

TITLE

Making SPACE to play in language teaching

Speaker: James York

Presentation Type: Workshop



Abstract

This presentation explores how educators can create spaces for students to play—both physically and conceptually—by designing environments that foster agency, creativity, and meaningful engagement with the concept of S.P.A.C.E. Drawing on ludic pedagogy, I help teachers see their classrooms as a "playground" of their designing, where students navigate learning through exploration, interaction, and iteration. The workshop will guide teachers through the framework, with questions to answer, and discussions throughout. As a take-away, teachers will be equipped with a playful lesson plan for their own classroom.

Biography

James York is a passionate educator, game designer, and researcher exploring the intersection of play and pedagogy. His seminar is an educational game design studio (York Game Lab), where he guides students in creating games for learning.