



2025

TITLE

Game-Based Learning in Higher Education: Unlocking Communication Through Board Games

Speaker: Douglas Gloag

Presentation Type: Poster



Abstract

Modern board games are not just entertainment—they are powerful tools for education. This session explores how commercial board games can be used as a dynamic resource for developing university students' 21st Century language learning skills. Teaching methods use primarily a hands-on approach, and interactive activities shown will demonstrate how board games promote structured communication, negotiation, and critical thinking. The poster and explanation will also provide practical strategies for incorporating board games into university classrooms, ensuring both engagement and academic skill development. Join me to discover how game-based learning can enhance motivation and create meaningful learning experiences.

Biography

Douglas has 30+ years experience in teaching at all levels, elementary through to recurrent learning. Currently head of 1st year English at a national university, he recently modernized the FYE English program and also supports students wanting to go on study abroad. He has an unhealthy collection of board games!